National Park Service U.S. Department of the Interior

Anishinaabe Izhitwaawin Gekinooamaaged Anishinaabe Cultural Educator

For generations, Anishinaabeg have lived on and around the Apostle Islands. Our identity and culture is tied to this place. Sharing this brings visitors to a new place of understanding and connection. Come work with us!

We are hiring two Park Guide - Youth Partnership Postions that will focus on integrating the Anishinaabe culture, language, and history into the Park's education and interpretation curriculum.

Park Guide - Anishinaabe Cultural Educator 2-Park Guide GS-0090-03 positions 14 weeks through the Summer of 2019

1

Salary: \$12.74 an hour Position locations: Bayfield HQ and/or Ashland NGLVC

The Anishinaabe Cultural Educator will work in the park's division of Interpretation and Education.

The duties will focus on the following: Building Partnerships: Establishing connections and engaging tribal youth in park programming.

Interpretation/Education: Gather information and resources. Present formal and informal educational programs on-site to visitors. Answer questions, converse, and help visitors connect to Apostle Islands National Lakeshore. Represent the National Park Service at outreach programs and community events.

How to apply:

To apply for this position, you must create an account on usajobs.gov. The position will be announced February 25th, 2019.

For questions about USAJOBS please contact Denise McCutcheon-Cloud at denise_mccutcheon-cloud@nps.gov or 715-779-9104.

For question about the position contact Damon Panek at damon_panek@nps.gov or 715-779-9115.

USAJOBS and Building Your Resume Workshop

Park staff will facilitate a workshop at the Red Cliff Health Clinic on Tuesday, February 26th from 9am to 3pm. The purpose of this workshop is to help people navigate within USAJOBS, build their resumes, and improve their understanding of federal hiring practices.

Job updates will be posted on our Facebook page at: facebook.com/apostleislandsnationallakeshore

- 2

